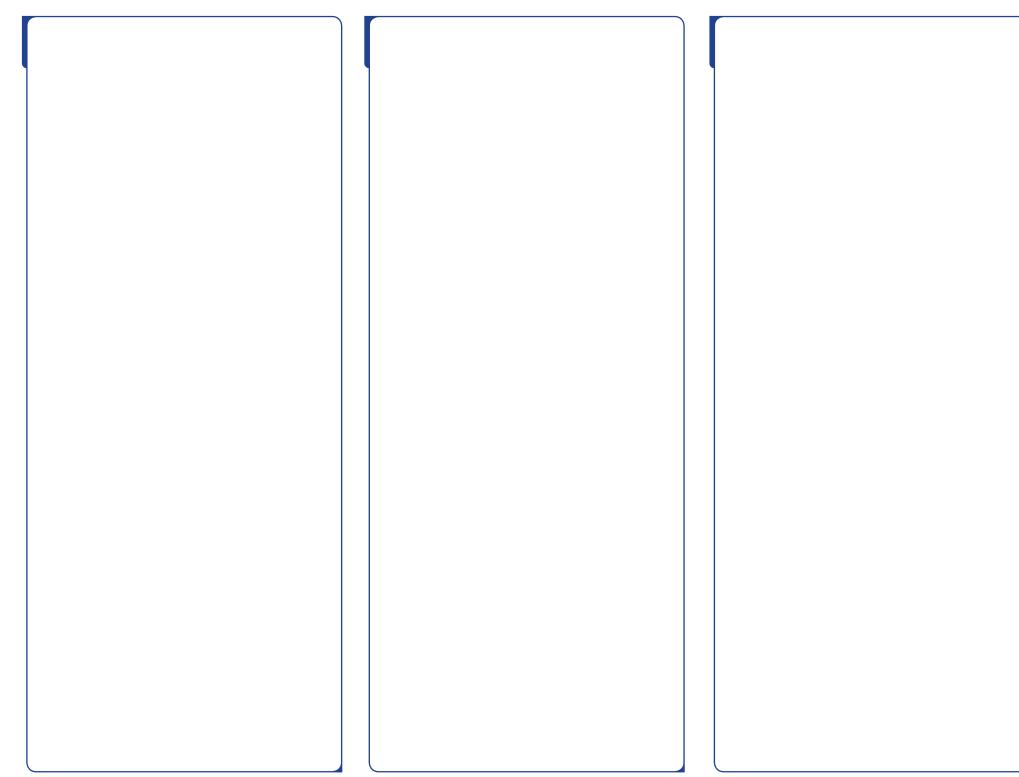
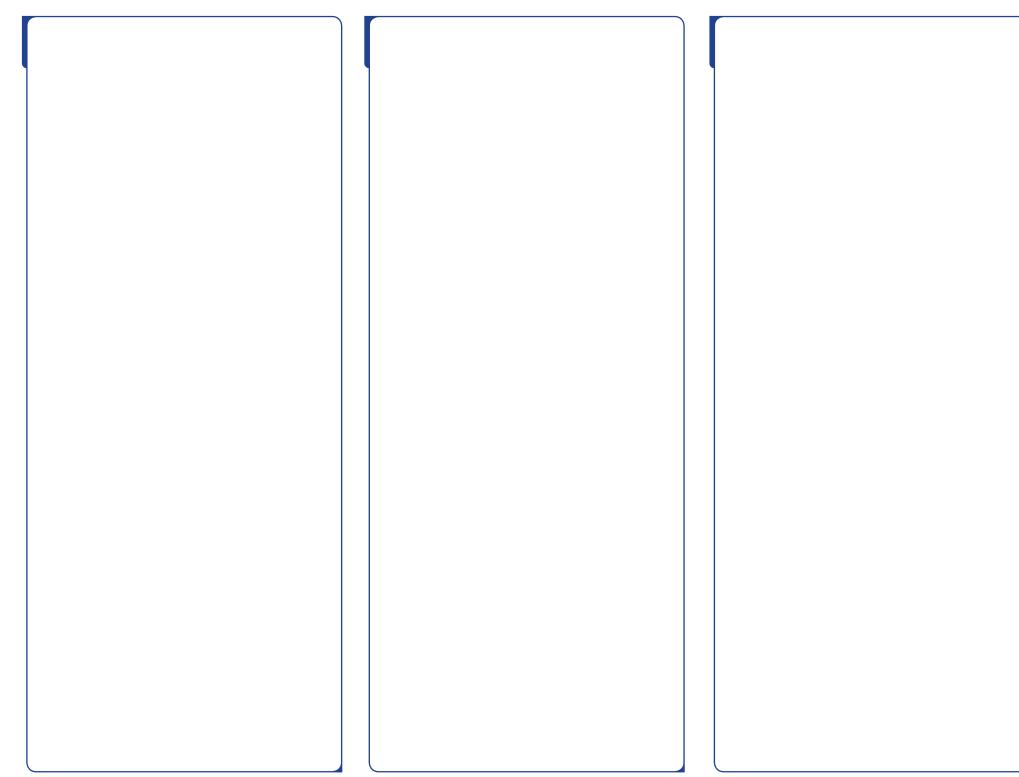
| NAME IS A Descriptor type | ADVANCEMENT INCREASE MOVE TOWARD EXTRA SKILL DTHER CAPABILITIES PERFECTION +4 points into stat Pools of your choice +1 into Effort Train in a skill specialize Cypher System in a trained skill Rulebook SPECIAL ABILITIES | CYPHER S X S T E M |
|---|--|-----------------------|
| FOCUS | SPECIAL ADILITIES | CYPHERS |
| TYPE, FLAVOR, OR OTHER | | GIFHERS |
| TIER EFFORT XP | | |
| MIGHT SPEED INTELLECT | | |
| POOL EDGE POOL EDGE POOL EDGE | | |
| RECOVERY ROLLS DAMAGE TRACK 1 ACTION 1 HOUR 10 MINS 10 HOURS DAMAGE TRACK Impaired DEBILITATED 10 MINS 10 HOURS Damage DEBILITATED Can move only an immediate distance effect results on rolls Cannot move if Speed Pool is 0 | | LIMIT |
| SKILLS | | EQUIPMENT |
| | | |
| | ATTACKS | |
| | | |
| | | ARMOR MONEY |

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| BACKGROUND | NOTES | PORTRAIT |
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